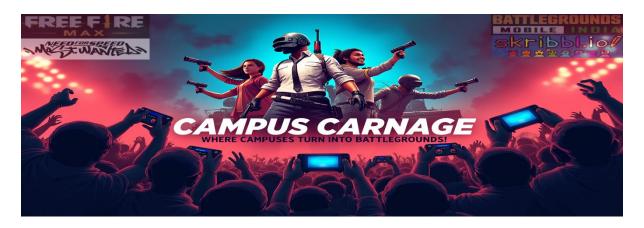
Campus Carnage (IBM)



A) Event Name: Campus Carnage

Tagline: "Where Campuses Turn into Battlegrounds"

Event Details: "Join us for Campus Carnage, the ultimate e-sports showdown featuring intense battles in BGMI & Free Fire MAX. Compete for glory, prizes, and the title of campus champion!"

B) Key Highlights:

- > Promote Teamwork and Leadership.
- > Stress Relief and Balance.
- ➤ Foster Campus Community.

C) Outcomes:

- ➤ Better Stress Management: Students will learn how to balance academic life with extracurricular activities, leading to improved wellbeing and academic performance.
- > Increased Student Engagement: A boost in campus involvement, fostering a sense of belonging and unity among students from different departments.
- ➤ Recognition of Talent: Top players will gain recognition for their gaming and strategic skills, boosting their confidence and opening potential opportunities in the e-sports industry.
- D) Eligibility Criteria: School & College students
- E) **Time / Duration**: 4 Hours.(each day)
- F) **Date**: 13/02/2025, 14/02/2025
- G) Categorization: Team size and Individual Participants.
- H) Sub-Events/Sub Competitions:
 - a. Team event: Team size of 4 participants
 - > Battlegrounds Mobile India (BGMI).
 - > Free Fire MAX (FF MAX).

I) Rules & Regulations:

All students from institutes are allowed to participate in this event. Each participant must carry their ID card for entry; without an ID card, students will not be allowed to participate.

Battlegrounds Mobile India (BGMI)



Team-Based (4 Players per Team)

• Team Composition:

- o Each team must consist of 4 players. No substitutes are allowed mid-match.
- o If a player disconnects, the game continues. Rejoining is permitted if possible.

• Game Mode:

- o Classic mode, Third Person Perspective (TPP).
- o Maps to be played: Any map available within game.

• Equipment:

- Players must bring their own mobile devices along with their own internet connection. Emulators are strictly prohibited.
- o Headphones are recommended for clear communication with teammates.
- o Ensure devices are fully charged before the match. Charging stations may not be provided during gameplay. Power banks are allowed.

• Game Settings:

- No restrictions on in-game skins or outfits, as long as they follow official game guidelines.
- No use of unauthorized third-party applications or software, such as cheats, scripts, or aim assists.
- o All games will take place on a pre-set private room created by the event organizers.
- **Scoring System**: The top 3 teams will be declared as winners and awarded accordingly based on their final rankings. The rankings will be determined by the teams' final placement within the game.

• Match Rules:

- Players must be present in the game room at the specified time.
- o Players are not allowed to intentionally disconnect or quit the game mid-match.
- o No teaming with other squads. Intentional alliances will result in disqualification.
- o In case of a technical issue from the server or organizer's side, a rematch may be conducted.

• Disqualifications:

- Use of emulators or external applications to manipulate the game will result in an immediate disqualification.
- Any form of harassment, offensive language, or unsportsmanlike behavior will not be tolerated.
- Exploiting game glitches or bugs for an unfair advantage will lead to a penalty or disqualification.

Free Fire MAX



Event Name: Free Fire MAX Team-Based - (4 Players per Team)

• Team Composition:

• Each team must consist of 4 players. Teams are responsible for their own communication setup (headsets, microphones, etc.).

• Game Mode:

- o Battle Royale mode, Squad Mode (TPP).
- Maps: Any map available within game.

• Equipment:

- o Players must bring their own mobile devices along with their own internet connection. Emulators are strictly prohibited.
- o Headphones are recommended for clear communication with teammates.
- o Ensure devices are fully charged before the match. Charging stations may not be provided during gameplay. Power banks are allowed.

• Game Settings:

- o Players may use any character skills available in the game.
- No external applications or cheats allowed. Any detected cheating will result in disqualification.
- Scoring System: The top 3 teams will be declared as winners and awarded accordingly based on their final rankings. The rankings will be determined by the teams' final placement within the game.

• Match Rules:

- o Players must be present in the game room at the specified time.
- o Players are not allowed to intentionally disconnect or quit the game mid-match.

- o No teaming with other squads. Intentional alliances will result in disqualification.
- o In case of a technical issue from the server or organizer's side, a rematch may be conducted.

• Disqualifications:

- Use of emulators or external applications to manipulate the game will result in an immediate disqualification.
- Any form of harassment, offensive language, or unsportsmanlike behavior will not be tolerated.
- Exploiting game glitches or bugs for an unfair advantage will lead to a penalty or disqualification.